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'Films have the power to raise your gaze and raise your game and give you a ticket to pleasure and enlightenment forever more ...'

Lindsay Mackie, journalist and film critic

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'People do not begin when tasks are given to them; they are the ones who are given tasks, which back the board, or those that they already know, and step on to new ground.'

Cary Bassalyte



Film in action

Film was considered the great art form of the twentieth century and was undoubtedly one of the most popular. Film, in the twenty-first century, remains one of the most enjoyed and accessible forms of entertainment and artistic expression throughout the world.

Part of its popularity lies in the way it has interacted with other, long-established art forms, including storytelling, music and the visual arts.

However, film is much more than just a popular art form.

Let us consider the following observations:

- *'Film works as a mirror. Film is fun. And film is the rising language of the twenty-first century, whether we like it or not. We might as well start embracing it now.'* Stephen Aspin
- *'Moving images can educate and inform as well as entertain. In the 21st century, the ability to read critically and evaluate moving images has become an integral part of literacy.'* Story of the Movie
- *'Film can enhance the language learning process by designing a series of activities that can develop linguistic, cultural and intercultural skills, as well as developing the practices of New Media, the sources that learners need for the 21st century.'* Jonathan and Carmen Herrero
- In this book I will be referring to major film and media researchers' findings, and I will try to relate them to these important questions:
 - What is the role of film in society?
 - What is the role of film in education?
 - What is the relationship between film and literacy in the twenty-first century?
 - Why is it becoming increasingly important to help young people analyse films and to educate them in making their own films?
 - What are the educational benefits of not just watching film, but also of creating moving images?
 - What are the key strategies to use film 'in action' in language teaching, both inside the classroom and outside?



A key goal of *Film in Action* is to challenge teachers to reflect on the role of film in society, in our educational system and in language learning, and to think more systematically and deliberately about the different ways we might use film critically and creatively – both in the classroom and beyond.

Film in society

'To be a functioning adult in a mediated society, one needs to be able to distinguish between different media forms and know how to ask basic questions about everything we watch or hear.'

Elizabeth Thoman and Tessa Jolls¹

In today's society, we acquire the majority of our information through moving image media: the cinema, the television, the internet, and the screens that surround us at home, work, shop, travel, socialise, and learn. Film is very much at the heart of these moving image media, which are an important and valuable part of our culture.

Technological developments, such as the advent of the internet and mobile revolution, the proliferation of mobile devices which allow us to capture moving images easily, the introduction of cheap and accessible video-editing tools and the emergence of video-sharing sites such as YouTube and Vimeo, have changed forever the way moving images relate to society.

The moving image has extended its reach from the cold, visual, cinema and television screens 'to a myriad of different platforms, yet whatever the technology used, the end product remains the same – stories told, using sound and light that make sense on a screen.'

As Stephen Apkon has said: 'What we are now seeing is the gradual ascendance of the moving image as the primary mode of communication – a world one that transcends language, cultures and borders. And what makes this new world so different from the dawn of television is that the means of production – once in the hands of large broadcasting companies with their large budgets – is now available to anyone with a camera, a computer and the will.'

Developments

So the significance of the moving image is changing profoundly – 'it has developed from being a vehicle for art and entertainment to become a key part of how we communicate, socialise, learn, and do business'.

As Apkon notes, 'the power – even a mobile phone owner – is potentially at least, in a producing role – no longer solely a consumer, but with the capability to edit or create moving images. The Internet, children and young people have access to technology which allows them to become media producers in their own right has important consequences for our society and educational systems.'

It would therefore be appropriate to make sense for schools to focus on the moving image and capitalise on teachers' knowledge and enthusiasm. However, many teachers believe that a focus on film in the curriculum does not allow time for films and television.

Furthermore, there is a tendency in society to assume that moving image media are bad for children and can detract from 'real' education.

Dangers

Many people, including some teachers, believe that there exists a direct relationship between a perceived fall in literacy standards and a rise in children's consumption of the moving image, in particular film, television and online video.

In fact, firstly, as Andrew Goodwyn states¹², 'there is currently no actual evidence that the world is becoming a less literate or less sophisticated place'. And secondly, a negative correlation effect between media consumption and literacy is not substantiated by empirical study.

Indeed, empirical research suggests a more positive relationship between the moving image and print literacy. For example, Margaret Mackey has pointed out¹³ the variety and depth of reader engagement with 'moving image texts'. She has shown how they offer children insights into structural aspects of narrative, as it is conveyed through the medium of the moving image.

'We are aware in a world of screens and moving images.'

Stephen Apkon¹⁴

'We have barely begun to explore the place of the moving image in our cultures.'

Andrew Goodwyn¹⁵

'Today everyone's a film-maker.'

Wim Wenders¹⁶

'A new generation of media-makers are now emerging who could lead to a sea change in how media is made and consumed.'

Andrew Blau¹⁷

'We are moving away from a world in which some produce and many consume media, toward one in which everyone has a more active stake in the culture that is produced.'

Henry Jenkins¹⁸

Definitions

At this point, it would seem to be opportune to clarify two concepts that are recurrent throughout *Film in Action*:

- **Text** has traditionally referred to a book or other written or printed work. In this book, however, we use the term 'moving image texts' to refer to feature films, clips, short films, as well as fan-generated content. They are *texts*, in the same way that books are *texts*, in the sense that they can be read (analysed and interpreted) and understood.
- **To read** has been used for centuries to refer to the action of decoding – that is, understanding written or printed texts, and to **write** has conventionally referred to the ability to communicate in writing or print. In this book, we use the term **read** to mean to analyse and interpret moving image texts, and the term **write** on screen to mean to make moving image texts.

Film in education

'Film and the electronic media have distinctly changed how we perceive the world – and ourselves – during the past century, yet we all too much forget that the vast amounts of information they convey to us in massive doses without ever asking us what they tell.'

James Monaco¹⁹

On the whole, our educational systems have been slow to respond to the new visual technologies and the ascendancy of the moving image in our society.

In the words of Andrew Goodwyn: '...at the commence of the moving image in twentieth century culture, and the current decade, it seems to be even more dominant in the twenty-first, it may seem more peculiar, but its study is not at the heart of a postmodern education.'

To better understand the slow reaction of our educational systems to the new visual technology and the dominance of the moving image, we need to explore the concept of literacy and its impact on our educational systems.

Literacy

The concept of literacy is currently undergoing a radical change. Literacy has been traditionally associated with the alphabet or a language code – that is, through reading and writing – and linked with print media. There has been a strong dependence on linguistic theories of communication. Consequently, education has been dominated for centuries by written language and by print in particular.

For a long period, the book was the dominant medium of communication. However, with the advent of a technologically evolving landscape and the ascendancy of the image, particularly the moving image, the screen has taken that place.

According to Günther Kress, a prominent member of the New London Group, a group of scholars who argue that literacy pedagogy should be linked to the rapidly-changing social, cultural and technological environment: 'The former constellation of medium of book and mode of writing is giving way, and in many domains has already given way, to the new constellation of medium of screen and mode of image'.²⁰ It is necessary to point out here that this change does not spell the death of the written word. As Kress states: 'Writing is too useful and valuable a mode of representation and communication – never mind the enormous weight of cultural investment in this technology'.

Communication through visual media will never completely displace reading and writing, as Andrew Goodwyn points out: 'it might be far more productive to consider cultural assimilations rather than replacements'.²¹ We need to expand our competencies, rather than shed the old skills to make way for the new ones.

However, the fact that the book has now been superseded by the screen in the role of dominant medium of communication does mean the definition of literacy as decoding print is now outdated.

In the words of Carey Jewitt: 'As a consequence it is no longer possible to think about learning and literacy solely as "linguistic" accomplishments: the time for that habitual conjunction of "language and learning" is over. This has significant implications for communication, media literacy, education and the design of social futures for the twenty-first century'.²¹

Multiliteracies

The term 'multiliteracies' was coined by the New London Group, who called for a broader view of literacy than portrayed by traditional language-based approaches.

According to Andrew Goodwyn, the multiliteracy movement argues for 'a range of intellectual tools, ie ways of interpreting the world that have been developed through formal and informal learning. Language and its associated literacy is one tool, but there is visual literacy of images and codes is another and both involve the other'.²²

The notion of multiliteracies suggests a repertoire of overlapping literacies, and that the acquisition of any literacy leads to the capacity to develop others.

In *Literacy in the New Media Age*,²³ Gunther Kress offers a theory of literacy where he argues that our previous dependence on linguistic theories of literacy is now obsolete and deficient, and that we must combine language-based literacy with semiotics (the study of signs and symbols and how they are used) and other visual theories to provide an appropriate meaning to the term 'literacy' in the twenty-first century.

Carey Jewitt concludes: 'there is a need to re-think literacy practices as an inter-textual web of contexts and technology, rather than isolating skills and competences... what is needed is an educational framework that recognises literacy as the new forms of text that children meet every day in order to secure the place of multimodal and visual texts within the curriculum'.²⁴

Visual literacy

As literacy, in its broadest sense, now reflects a wider cultural competence, the immensely important role of film in our culture and society should be sufficient justification for ensuring their integration into our educational systems.

According to a report by the British Film Institute:²⁵

'We live in a world of moving images. To participate fully in our society and its culture means to be as confident in the visual as in the understanding of moving images as of the printed word. Both are essential aspects of literacy in the twenty-first century: in the same way that we take for granted that we have the ability to help children to read and write – to use and enjoy words – we should take for granted that we help children and young people to use, enjoy and understand moving images – just to be technically capable but to be culturally literate too.'

The importance of visual literacy in education is widely acknowledged. It is generally agreed that the curriculum needs to develop learners' skills and ability to interpret image and to communicate visually, and in schools there is a gradual move away from a reliance on print as the primary medium of dissemination and instruction towards visual media and the screen.

When we look at visual literacy, it is necessary to understand both media literacy and film literacy:

* **Media literacy** is defined by The Media Literacy Centre as follows:

'a twenty-first century approach to education. It provides a framework to access, analyse, evaluate, create and participate with messages in a variety of forms – from print to video to the Internet. Media literacy builds an understanding of the role of media in society as well as essential skills of inquiry and self-expression necessary for citizens of a democracy'.²⁶

* **Film literacy**, which can be considered a subset of media literacy, is defined as follows:

'the level of understanding of a film, the ability to be conscious and curious in the choice of films; the competence to critically watch a film and to analyse its content, cinematography and technical aspects; and the ability to manipulate its language and technical resources in creative moving image production'.²⁷

'The new literacies almost all involve social skills developed through collaboration and networking. These skills build on the foundation of traditional literacy, research skills, technical skills, and critical analysis skills taught in the classroom.'

Henry Jenkins²⁸

While media education has a wider scope than film education, the aims of both are virtually identical – to foster a wider literacy, which incorporates cultural experience, aesthetic appreciation, critical understanding and, increasingly, creative production.

An increasing number of educational theorists stress the importance of both media and film literacy as fundamental to literacy in the twenty-first century – if young people are unable to participate fully in our society.

However, media literacy and, more particularly, film literacy are still often marginalised, or on the margins, of national and international policy agendas. While the teaching of art such as music, art and literature have long been established as core elements of the school curricula in many countries, film education has typically been ignored.

This absence or marginalisation of film literacy in our educational systems is commented on by many influential writers and film directors. Let us consider the following observations:

- * 'You have to make room for film in curriculum. What you're doing is training the eye and the heart of the learner to look at film in a different way – by asking questions and pointing to different ideas, different contexts.' Martin Scorsese.²⁹
- * 'Cine-literacy is long overdue in American education. The average American watches seven hours of TV per day. Yet, for the most part, we watch them uncritically, passively, allowing them to wash over us, surely analysing them only in so far as on us, how they can shape our values.' Louis Giannetti.³⁰
- * 'So long as the schools neglect the arts, the audience will be at the mercy of those who seek to manipulate them and will remain intellectually impoverished in an art form that is closer to them than many other.' John Calkin.³¹

There is a lack of understanding of the role film makes about the importance of film in young children's lives and, as a consequence, in our educational systems. There is also a lack of a structured, systematic opportunity for learners to watch, analyse, interpret and understand films, and even less encouragement for learners to make their own films as part of their overall preparation for the future.

Social literacy

If learners are to successfully meet the social, cultural, political and economic demands of the twenty-first century, they need to be able to read and write in all forms of communication. George Lucas, in his book *The Last Jedi*, poses the pertinent question: 'If learners aren't taught this new language of sound and image, then won't they be considered as illiterate as if they left college without being able to read and write?'

George Lucas' vision states that, with the ascendancy of the moving image and visual technologies, 'our work lives will be changed forever, and soon it will be as unfathomable not to know how to make a video as it is not to know how to send an email'.³²

Education has always been focused on preparing young people for their future roles as citizens and workers. We teach children to read and write, not so that they become the next J. K. Rowling or Ian McEwan, although some of them do become professional authors, but so that they can become fully active and participating citizens in society.

The same applies to film.

We should teach children to 'read the screen' – to analyse and interpret moving image texts – and to 'write the screen' – make their own moving image texts – so that they become the next Kathryn Bigelow or Quentin Tarantino, although some of them will become professional film-makers, but to prepare them for their future roles as citizens and workers in society.

Educating children and young people to be film literate is about democratic entitlement and civic participation. The skills needed for the modern day workplace are quite different from

what they were even twenty years ago, yet our educational systems seem to be caught in a time trap.

In our schools, we urgently need the introduction of structured, systematic opportunities for learners to watch, analyse, interpret and understand films, and opportunities for them to make their own films as part of their overall preparation for life.

A new literacy

The concept of literacy is also changing because of the advent of remix and participatory culture:

* **Remix** is a collage or a recombination of existing images, video clips, etc. from popular digital culture, 'mashed up' into something new. In other words, a remix is made when a person joins separate media elements to form a new, different form of media with a different meaning from the original. For example, a young girl in Mexico sees a clip from a Hollywood film she loves and sets it to music which she thinks suits it; she mixes the original clip with the song and creates a new piece of art.

A remix culture is one which encourages these derivative works, which combine or edit existing artistic materials to create new products. Cultural theorist Larry Lessig has argued that remix literacy in the twenty-first century is a new form of self-expression that should be allowed to flow without restriction in today's digital world.⁴⁸

* **Participatory culture** is a global phenomenon where young people all over the world are embracing the expressive and distribution aspects of digital technologies and the internet, to create and share their own user-generated media materials with each other. For example, a young man sees a viral video on YouTube that he hates; he creates his own parody of the video and uploads it to YouTube under the original video.

Scholar Henry Jenkins explains: 'Participatory culture describes a world where everyone participates, where we take media into our hands, and where we have the capacity often to produce media and share media'. According to Jenkins, 'young people have a richer intellectual and creative "culture of school than inside".'

In participatory culture the levels of literacy shifts from one of individual expression to community involvement. A growing body of research suggests the potential benefits of participatory culture, including the development of skills valued in the twenty-first century workplace.

Scholarship is beginning to show how elements of remix and participatory culture are part of a process through which children develop literacy in the new century. Jenkins concludes: 'Access to a participatory culture functions as a new form of the hidden curriculum, shaping what youth learn and which will be left behind as they enter school and the workplace'.⁴⁹

The point is important that young people learn how to create their own media, especially now that they are able to take part in this remix and participatory culture which will become an increasingly important part of literacy.

Computer games help learners to acquire the skills they need to become full participants in our society.

Education in film

'Film education can encompass both watching and making films, and the best kind of film education engages learners in active learning. It goes beyond just passively consuming or watching films.'

Kenneth Branagh⁵⁰

Film literacy, as we have suggested, involves being able to analyse and interpret moving image texts (*reading the screen*) and being able to edit and make moving image texts (*writing the screen*). Meaning is communicated through moving images more readily than print because of its immediacy, making film literacy an incredibly powerful teaching tool.

'When people talk about the digital divide, I think of it not being so much about who has access to what technology, as who knows how to create and express themselves in this new language of the screen.'

George Lucas⁵¹

Teaching and learning

Educational programmes that make use of visual and digital media, and allow learners how to make their own visual texts, will better prepare learners for their future in a rapidly-changing world because, when we are educated in the art of film-making, we see that it develops many of the life skills – such as communication, creativity, collaboration, innovation, conflict management and decision making – that are increasing in value in the modern-day workplace.

In the words of Stephen Apkyn⁵²:

'Over the past decade, visual storytelling has become one of the most important communication tools for those who want to succeed in business. This is no surprise – as consumers we need almost regardless of profession is communication. It is how we learn, how we receive information, and how we build professional relationships and communities. As our world changes around us and permeates our environments, it is reflected in how we do business.'

In this swiftly-changing world, skills in creativity will be increasingly important, and visual technologies give young people unique opportunities to be creative in a variety of media. People who can read a variety of texts critically, and who can create texts in a range of media, will be best equipped to succeed as citizens and workers in an increasingly complex technological world.

And given that the new visual technologies are not just to consume media, but to become media producers in their own right, giving learners the opportunity to produce their own media texts is an essential element of what goes on, whatever scale is possible.

Carry levitt states:

'The creation of user-generated media is a central aspect of technological production practices for pedagogy. Different forms of production are required that allow learners to generate and produce their own responses. Learner production is an important aspect of learner work in the classroom and research has repeatedly shown the value of production as a kind of externalization in supporting learning. The work of production forces learners to express their thinking, thereby making the gaps in their knowledge explicit, and clarifying what they need to learn.'⁵³

Practical film work is an excellent way for learners to develop an understanding of how moving image texts are constructed.

It is clear that producing moving image texts is intrinsically motivating and meaningful to learners in the multimedia and multimodal world – in which remix and participatory culture plays an increasingly important role, as we have seen.

Training and learners

There is an urgent need for schools to develop programmes that teach learners not only how to *read* the screen, but also how to *write* the screen. As the actor and film director Kenneth Branagh states: 'Critically, culturally and creatively, film is a key literacy skill for young people. Every young person should have the opportunity to watch films, to learn from them and to make them.'

For any film education programme to work successfully, it needs clear operating principles, such as the 'three Cs' approach adopted in the UK in *The Charter for Media Literacy*⁵⁴ which was drawn up in 2005 by the UK Film Council and its partners on the Media Literacy Task Force: the BBC, Channel 4 and Skillset.

It suggested three ways in which a fully active and participating citizen would be able to engage with media. The 'three Cs' of *The Charter for Media Literacy* are:

* **Cultural access**

Learners should have the opportunity to choose from a broad range of films and so get a better understanding of their culture and other people's culture, way of life and history.

* **Critical understanding**

Learners should become confident enough to look behind the surface of the screen, to understand a film's intentions, techniques and qualities.

More and more literacy experts are recognizing that enacting, reading, and appropriating elements from pre-existing stories is a valuable and organic part of the process by which children develop cultural literacy.'

Henry Jenkins⁵⁵